Music Curriculum Overview





Vision

At Reach, our all-through music curriculum strives to harness a love and understanding of music in all children. We want every child to feel creative, confident and inspired to communicate in the international language of music. This will allow them to be well-rounded individuals, who have a range of high-quality vocational skills and experiences to draw upon in the future.

Our music curriculum is driven by the whole-school vision to give students the skills, attributes and academic qualifications to go on to live lives of choice and opportunity. In selecting and sequencing knowledge for our curriculum, we are guided by the national curriculum and led by our whole-school curriculum design principles.

1. Knowledge-rich: Our body of knowledge is based on the three pillars of progression: technical, constructive and expressive. Technical comprises performance and music notation, starting with an understanding of rhythm and melody, and developing into sight reading. Constructive comprises musical elements such as tempo, dynamics, structure, pitch, texture and harmony. It also refers to composing which is where pupils are asked to improvise and create original pieces of music based on their previous knowledge. Expressive refers to the technique, particularly the skills required to play a specific instrument. Part of Expressive is creative output which gives pupils the chance to explore and experiment, whilst refining their listening and aural skills.

The music curriculum is organised into projects, where the units are carefully designed to include specific genres and their unique features. When we present pupils with a new genre, we expose them to the relevant history of that particular type of music, linking it to the technology used at that time, as well as relevant geographical/historical events.

In Secondary, pupils use booklets to gain a more thorough understanding of the historical context. The booklets also expose children to the more technical aspects of music and technology allowing them to build up the skills used to compose, perform and record an original piece of music.

2. Backwards planned: Our curriculum is backwards planned to ensure that A-level pupils are proficient musicians capable of demonstrating their understanding of the relationship between theory and practice independently.

We have adapted our units to build upon previous knowledge, ensuring that musical elements are explored incrementally to provide a solid understanding of how melody, harmony and rhythm come together to create music.

We teach primary pupils the musicianship skills needed to perform and compose as part of an ensemble while starting to explore their individuality and unique expression. We continue to build on the fundamental pillars of progression to enable secondary students to express themself as solo artists, whether they choose to be performers or more focused on production and songwriting.

3. Carefully resourced: We carefully balance the need to mix tradition with modernity, with particular attention to ensuring pupils learn using industry-standard tools and resources. Our units are adapted for each cohort, using a multi-faceted approach taking into account the National Curriculum specifications and online platforms such as Charanga and The Ark Music Programme or DAW software such as Garage Band, which are specifically designed to enrich the learning experience of all our pupils.

Teachers are continuously trained and aligned with the need to keep a consistent vocabulary and approach throughout the curriculum. At Reach, oracy is of paramount importance. Therefore, all lessons include the teaching of tier 3 vocabulary where teachers specifically select key terminology and provide continuous practice and repetition of the definitions. We provide students with 100% knowledge organisers to enable them to prepare, recall, and revise the unit content.

4. Aspirational, inclusive and diverse: The music curriculum is designed to enrich the pupils' learning experience with lessons based on the latest research while adapting each unit to the specific and diverse educational setting of our school. We know that the opportunity to experience music as a unique communication tool meets the needs of our pupils, given our specific context. A range of pedagogical tools are used in conjunction with a selection of instruments that give each pupil the chance to be at the centre of music creation. Teachers deliver carefully planned lessons that take into account the range of pupils' previous musical experience and knowledge, supporting all pupils with abilities in gaining the knowledge necessary to become passionate performers. Similarly, the progressive nature of the curriculum challenges all children to break the boundaries and inspires them to become confident musicians without compromising on creativity and individuality. We pay special attention to the fundamental aspect of cultural diversity. Units are delivered focusing on a rich variety of musical genres, styles and traditions and the knowledge needed to appreciate music in all its forms. Our values are supported by the many activities associated with the curriculum, especially Show Courage and Have Fun. Students are encouraged to participate and perform in front of increasingly wider audiences to find confidence and joy in self-expression. This is complemented by

opportunities to experience and perform music in all its forms, by participating in singing and music assemblies, enrichment and shows.

5. Rigorously assessed: We design pre and post-knowledge quizzes for each unit to identify misconceptions, prior knowledge and gaps. Data from these assessments allows us to build in revision tasks and adapt content to reflect the needs of the cohort to achieve our ambitious curriculum.

We use formative assessments in forms of do-nows and tasks (both partner and independent work), in all lessons which allow us to provide live feedback and tackle areas of improvement giving children the chance to retrieve knowledge and practice.

At the end of each unit, we have summative assessments to gather essential data that is used to discuss the progress of pupils and reflect on the design and delivery of our curriculum.

6. Regularly evaluated and reflected upon: Through practices like subject management, designated department meeting periods, and Pupil Progress Meetings following official assessments, we consistently review and evaluate our curriculum. This includes assessing its design, the resources supporting it, its execution, and the outcomes it produces. If we see areas of improvement, we either make immediate alterations or make a note for adjustments in the upcoming academic year.

Moreover, our internal coaching system allows us to maintain ongoing reflection. Within this system, each teacher is given a weekly action step aimed at refining their curriculum delivery.

Subject leads and directors of departments use drop-ins to ensure the delivery of consistent excellent teaching, high-quality lesson plans, and feedback on any reflection in line management meetings to ensure the achievement of our music vision. Alongside this, we deliver CPDs led by experts to align objectives and implementations in the curriculum for all key stages.

We recognise the importance of keeping students at the centre of everything we do and to achieve that we run Pupil Voice every term and gather QLA to evaluate the success of our approach.

These are the primary projects and Units that alternate on a half-term basis throughout the academic year:

Year 1

- 1. Nativity
- 2. Traditional Western Music
- 3. Music from the continent of Africa

Year 2	 Pop Music Blues music Country and Western
Year 3	 Gospel Pop Music Musical theatre
Year 4	 Pop Music Music from the Continent of Africa Music from the Continent of South America
Year 5	 Multiple Genres -YoungVoices Multiple Genres -YoungVoices Chosen by class -YoungVoices
Year 6	 Reggae Rock Hip Hop

Unit Outcomes

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	Year 1	Year 2	Year 3	Year 4	Year 5
Project 1	Nativity	Pop Music	Gospel	Pop Music	Multiple genres
Song	Depending on the show	Count on me	Lean on me	Riptide	Young Voices medley
Outcomes	Singing: Attempt to keep the tonality while following simple dynamics instructions. Instrument: Move and make actions following the pulse and the meaning of the songs.	Singing: Pupils sing with more control over their pitch and dynamics. Instrument: Pupils play longer melody parts on Glockenspiels. Pupils are able to accompany the song on untuned percussions.	Singing: Pupils sing in tune and they have more control over their expression. Instrument: Pupils are able to play simple chords on keyboards and accompany with body and unturned percussions to enhance the song's arrangement.	Singing: Pupils are able to sing using a wider vocal range and recall the lyrics by memory. Instrument: Pupils are able to play more complex strumning pattern on utuleles and keep an off-beat rityfilmic accompaniment on percussions.	Singing: Pupils can perform simple two- part harmonies with an increased aural awareness of the choir.
Project 2	Traditional western Music	Blues	Pop Music	Traditional Music from the continent of Africa	Multiple genres
Song	When the saints go marching in	Runaway Blues	Shotgun	Si, si, si	Young Voices medley
Outcomes	Singing: Pupils are able to start singing after being counted in by the teacher. Follow visual remainders to recall the song structure and lyrics. Instrument: Play key melody parts on glockenspiels with an awareness of tempo. Pupils attempt to play the pulse on untuned percussions alongside other children playing Glockenspiels.	Singing: Pupils attempt to change their vocal style to match the genre. Instrument: Pupils start to be more aware of the ensemble sound quality and of their role as solo performers. Pupils are able to follow the pulse and incorporate minor tempo changes.	Singing: Pupils are able to use their voice to alternate between smooth and detached articulations. Instrument: Pupils are able to play simple chords on ukuleles using basic strumming patterns. They can read chord tabs and count each other in.	Singing: Pupils are able to sing displaced unison melodies in order to create accidental harmonies. Instrument: Pupils develop a more refined sense of ensemble while playing chords to support the vocals.	Singing: Pupils demonstrate the ability to switch style between genres as part of a mediey. They are confident performers in front of a wider audience.
Project 3	Traditional Music from the continent of Africa	Country and Western	Musical Theatre	Music from the continent of south America	Multiple genres
Song	Si Ma Ma Ka Scola	Be a light	Mamma Mia	Chiquillada	Chosen by class (YV)
Outcomes	Singing: Pupils are able sing while using body percussions with increased pitch control and simple queues to follow dictated dynamics. Instrument: Pupils are able to read blob notation and start improvising simple call and response phrases. Pupils can play along recorded songs and use long and short notes.	Singing: Pupils better use dynamics to underline the emotional content of the song. Instrument: Pupils can apply simple dynamics following the teachers directions. Pupils begin to stress the down beat and have more awareness of basic structure.	Singing: Pupils can use different styles and dynamics to communicate the meaning of the song. Instrument: Pupils are able to accompany the song on keyboards or ukuleles while showing more control as part of an ensemble.	Singing: Pupils are able to sing lyrics in a different language while maintaining a good control over pitch and dynamics. Instrument: Pupils can play more complex rhythmic patterns contributing to a richer musical texture. They can a support the mood of the song by playing the accompaniment with an increased sense of dynamics.	Singing: Pupils demonstrate good vocal technique with accurate phrasing, dynamics and pitch. They are able to communics are with body movements and can access a variety of styles. Instrument: Pupils can read guitar tab and play simple strumming patterns in C major. They can play tuned and untuned instruments to record a instrumental backing-track.

Primary Curriculum (Ks1 and Ks2)

Music Progression

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		Y	ear 1	> Y	ear 2	> Y	ear 3	> Y	ear 4	> Y	ear 5	Ye	ar 6
echnical	Performance	rhymes from memor directions and count pitch control to be a	ting-in. Increase vocal	vocal control, demonstrating understanding of dynamics and tempo. Playing: Perform simple songs as part of an ensemble, both accompaniment and solo sections.		Singing: Sing uniso styles, in tune, and Perform as a choir shows. Playing: Melodic ar instruments followin both accompanime	with expression. during enrichment and and percussion g chords notation,	expression. and introduce the concept of harmory by deplacing the main melody singing in unison. roussion Playing: Melodic and percussion instruments following staff notation and a		and with simple harmonies. Playing: As an ensemble playing a variety of instruments with accurate phrasing, pitching		ensemble and perform	rhythms with a sense of nance. nge of songs observing hing, and appropriate
No	Notation / Reading	Rhythm: Follow syr rhythmic playing. Melody: Follow the in order to play key	structure of the song	Rhythm: Follow rhyth crotchets, quavers an Melody: Follow the s order to play longer p	nd rests. tructure of the song in	and quavers rhythm Staff notation: Exp lines and spaces. Chords: Recognise	ose pupils to stave,	Rhythm: Introduce beat while playing d parts. Staff notation: Intro key (using C major) pupils to the idea of how they relate to e	oduce the concept of and expose the multiple keys and	Rhythm: Introduce ser quavers. Staff notation: Introdu signatures. Chords: Read guitar s	ce 2/4 and 3/4 time	Rhythm: Further und between note types a Staff notation: Introd semiquavers. Chords: Introduce ch	uce semibreves and
Constructive	Musical Elements	Tempo: Find the pulse of a song. Duration: Play rhythmical patterns using short and long notes. Pitch: Sing songs in both low and high voices and talk about the difference in sound.		sounds where approp	tress the strongest naining ones. between soft and loud	Tempo: Play songs different tempos. Pr other in. Structure: Discuss found in different ge Timbre: Introduce t practical examples instruments.	actice counting each the songs structure nres. he definition giving	Texture: Introduce t refine oral skills whe ensemble. Practice Dynamics: Introduc getting softer. Timbre: Discuss wh instrument provides	on playing in an off-beat rhythms. He getting louder and which particular	Dynamics: Introduce v and very / moderately of Structure: Introduce of structures used in west	quiet. ommon musical	and tonic.	he concept of dominant I the most used musical ire examples.
Const	Composing	Improvise: Call and patterns and pitch p Create: Sound effect stimuli or story tellin	atterns.	Improvise: Work with call and response phi instrumentally. Create: A pitched sho to stimuli.	rases both vocally and	pieces that have a	a short composition ds supported by a	Improvise: Explore musical ideas, using detached chords an Compose: Capture ideas to create a sp major or minor chor	smooth and d notes. and record musical ecific mood by using	Improvise: Over a sim to the beat, create a sa with a wider range of d Compose: Write a sim evoke a specific atmos	tisfying melodic shape ynamics. ple ternary piece to	part of an improvised	a ternary piece, with a a satisfying melodic
Expressive	Technique	Body percussions: Walk, move or clap a steady beat. Non-pitched percussions: Listen and repeat to a simple mythmical pattern. Glockenspiel: Perform simple songs as part of an ensemble playing parts of the meletify.		rhythm and dynamics	and actions with sions: Copy a leader s. rm songs as part of an	tions with the structure of the songs studied. Glockenspiel: Supporting instruments for pupils with limited fine motor skills. Ukulele: Play simple triads to follow the ags as part of an structure of the songs studied with simple		Keyboard: Play tria split in two groups a Glockenspiel: Kept instruments. Ukulete: Play simple structure of the song advanced strummin	as a support e triads to follow the gs with more	piece from memory. Glockenspiel: Kept as Ukulele: Add dynamics patterns.	to advanced strumming	Keyboard: Play a me notation and using blo accompaniment. Guitar: Play a wider v chords, syncopated st explore C major A mir	ariety of rumming patterns, and
Expre	Explore: Experiment with sounds in order to enhance their compositions. Creative Output Listening: Identify basic musical features in a range of styles and recordings.		Explore: use graphic record of their original four bars. Listening: Identify m features and instruments.	al compositions up to	compositions up to	tabs to build up short eight bars. an recognise a genre nposition with similar			Explore: Use vocal an to play a known song in Listening: Discern and musical features for an	d discuss the unique	instrument arrangeme	ate the ability to articulate elements as part of a	
		,											Į .
			nple songs both n instrument. They are g graphic notation and	Musicianship: Pupils following the song's s incorporating dynami awareness in their pe and as part of an ens	structure and are cs and increased pitch erformance both solo	songs with increase	ils are able to perform d expression and they companiment using ument understanding	Musicianship: Pupi songs with a basic a harmonic texture an displacement. They complex rhythmical	d melodic can play more	Musicianship: Pupils as part of an ensemble harmonies. They can u articulations and manip effectively.	and create simple vocal se more complex	a wider range of piece	can confidently perform is to a wider audience, of over expressiveness
Outcomes		Creativity: Pupils condynamic outputs and follow a given themes simple sounds both and as part of an ending the conditions of the conditio	d have the ability to e in order to produce as solo performers	Creativity: Pupils cal changes and are able response phrases to musical pieces, both preferred instrument.	e to use call and	Creativity: Pupils h awareness of struct develop more comp They can differentia the appropriate inst	ure and are able to lex musical ideas. te timbres to select	Creativity: Pupils consisting in order to ach or musical effect. The appropriate chords in desired mood.	ieve a certain texture ey can use the		ng textures.		nent as part of small
		Expression: Pupils tools to produce mu used to listening and musical features in a sound.	sical effects. They are d identifying basic	Expression: Pupils a themselves as part or actions, their voice, o instrument. They can adapt their performan	f a group using or their preferred follow a leader and	Expression: Pupils to create short com the genres they lear discuss the main fe	ned and are able to	Expression: Pupils together and differer accompaniment and can discuss shared musical genres.	ntiate between I melodic parts. They	effectively by creating of using a wider range of	different atmospheres musical tools and use technology to record	musical features and ideas to create new vi articulate musical feat	ncorporate their own

	Music					
Music	al elements		Key words			
Pulse	A steady beat.	Tonality: The pleasant or unpleasant overall sound of the music.	Note: Symbol representation of musical sound.	Acoustic instrument: Unamplified tool that can be played without the need of electricity.		
Rhythm	The long and short					
Rigition Long treation Long Long	over the pulse.	Melody: A sequence of single notes that is pleasant to listen to.	Chord: More than one note played at the same time.	Electric instrument: Amplified tool that needs electricity to be played and heard.		
Tempo	How fast or slowly					
	the music is played.	Harmony: Two or more notes sung or played at the same time that produce chords.	Scale: A group of notes that are sequenced in ascending or descending	Pitched instruments: Play specific pitch or notes.		
Pitch	Low or high sounds.		order of pitch.			
		Unison: Everyone plays or sings the same music at the	Key: The major or minor scale of a piece of music.	Unpitched instruments: Produce a sound with indefinite pitch.		
Dynamics	How loud or quiet	same time.				
22411	a sound is.	Ensamble: Performing together.	Genre: A category based on musical elements.	:		
Timbre	The unique quality					
VOV	of a sound.	Staff Notation				
Texture	The layers of sound to make music interesting.	Time Signature: indicates number of beats per ber indicates value of each beat	Stave/ Staff: The Baff (or Stave) 1 lives 1 types	:		
Structure	The order of the parts of the songs.	Crotchets: Quarter note = 1 beat	Semi-brief: Whole note = 4 beats	Minims: Half note = 2 beats		
Staff Notation	The link between sounds and symbols to represent music.	Quavers: Eighth note = 1/2 beat	Semi-quavers: Sixteenth note = 1/4 beat	Rests: Symbols that mean absence of sound (pause)		

These are the Secondary projects that are taught throughout the academic year, each unit has a duration of a term:

Year 7	 Body percussions Keyboard skills (Pentatonic) Harmony
Year 8	 Djembe Hip Hop (Music Tech) The Blues
Year 9	 Songwriting/Band Musicianship Music Tech (EDM) Film/ Game Music

Unit Outcomes

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	Year 6	Year 7	Year 8	Year 9
Project 1	Reggae	Body Percussions	Djembe	Songwriting / Band Musicianship
Song	Three Little Birds	Bring Me Little Water Sylvie	KuKu	Imagine
Outcomes	Singing: Pupils can mimic the appropriate style and sing in tune using correct phrasing. Instrument: Pupils can play the song using chords with their right hand and a simple bass line with their left.	Singing: Pupils can sing with a secure sense of pitch and melodic shape. Pupils can perform as a whole class or small ensemble, maintaining their part and listening to each other. Instrument: Pupils can play 4 beat patterns leading to more complex 2 bar mythms using both beatboxing and body percussions.	Instrument: Pupils can play a variety of 'response phrases' and ostinati on the djembe (bass, tone and slap) with fluency and accuracy. Perform with increasing confidence and control. Composing: Develop and refine new phrases/rhythms to replace those found in each section of the study piece combining rhythm and sonority in interesting ways.	Singing: Pupils give confident performances that demonstrate thoughtful/stylistic choices of expression and interpretation. Composing: Pupils can compose a song as part of a group using musical elements/instruments effectively/idiomatically.
Project 2	Rock	Keyboard Skills (Pentatonic)	Hip-Hop (Music Tech)	Music Tech / EDM
Song	Living On A Prayer	Amazing Grace	Original composition	Original Composition
Outcomes	Singing: Pupils demonstrate appropriate use of style when singing solo and unison backing vocal parts. Instrument: Pupils can play the different instrumental sections and rehearse these following instructions from a leader or take the lead role.	Singing: Pupils can sing pentatonic melodies with a developing sense of pitch and using dynamics to maintain the appropriate musical shape. Instrument: Pupils can play pentatonic melodies using two hands with accuracy, fluency and expression.	Singing: Pupils can add a rap part to the existing backing track. Instrument: Pupils can compose a backing track with drum, bass and chord progression and record it using a DAW.	Singing: Pupils can use dynamics, articulation and other technological FX to give shape and definition to different musical ideas. Recording: Pupils are able to create an EOM demo track that includes a mix-in, an A section, a breakdown, and a build-and-drop.
Project 3	Old School Hip Hop	Harmony	The Blues	Film / Game Music
Song	Fresh Prince of Bel Air	Just The Way You Are	Sweet Home Chicago Mercy	Original Composition
Outcomes	Singing: Pupils are able to memorise the lyrics of the song and sing it with a strong awareness of pulse and rhythm. Instrument: Pupils are able to play the different parts of the backing track, exploring and improvising using samples and effects.	Singing: Pupils can give performances musical shape through the use of dynamics and stylistic accompaniment choices to achieve a specific mood or style. Instrument: Pupils can accompany a given four-chord song on the keyboard/ducilele/guitar as part of an ensemble with overall balance.	Singing: Pupils can use articulation and expression to give their performances a convincing stylistic shape. Instrument: Pupils can perform a blues song as part of a pair or band, and include a 12-bar improvised solo that demonstrates stylistic awareness and increasing technical control of their 'specialist' instrument.	Recording: Pupils can use a variety of techniques to capture different ideas that allow them to portray a specific mood. Pupils can structure musical ideas according to the narrative and use technology/FX musically. Composing: Pupils can compose an underscore that reflects the mood/atmosphere of a film clip.

Music Progression

Year 8

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Year 7

Fechnical	Performance	Singing: Sing a broader range of songs including syncopated rhythms with a sense of ensemble and performance. Playing: Perform a range of songs observing rhythm, phrasing, pitching, and appropriate style to a wider audience.	Singing: Sing regularly from an extended repertoire exploring their own vocal range with an introduction to different vocal techniques. Playing: Play more complex parts and follow simple stave notation. Play an extended repertoire as part of an ensemble.	Singing: Perform confidently using a variety of techniques observing pitching, phrasing, and dynamic contrast. Explore chordal harmony and support peers with countermelodies. Playing: Expand the rhythmic scope of melodies and accompaniments, observing accurate tempo and dynamics.	Singing: Sing a variety of solo and accompanying parts, choosing the appropriate technique and conveying a sense of performance. Accurately observe pitching, phrasing, and dynamic contrast. Playing: Confidently perform a wider range of songs, using the appropriate style and observing accurate control and tempo.
Tech	Notation / Reading	Rhythm: Further understand the differences between note types and equivalent rests. Staff notation: Introduce semibreves and semiquavers. Chords: Introduce chords inversions.	Rhythm: Have a good understanding of notes values, including dotted notes. Staff notation: Introduce dotted notes and Bass clef G to middle C. Chords: Explore chord sequences in C or Am minor using primary chords.	Rhythm: Consolidate dotted notes and their respective rests, introducing sight reading of simple 2-bar patterns. Staff notation: Introduce staccato/legato and one ledger line. Chords: Explore chord sequences using primary and secondary chords in C/Am - G/Em	Rhythm: Introduce composite rhythms, i.e.: 6/8, and sight read simple four-bar patterns. Staff notation: Expand the notation to composite rhythms (6/8) and add slurs both in Treble and Bass clef. Chords: Further expand chords sequences adding F/Dm.
Constructive	Musical Elements	Harmony: Introduce the concept of dominant and tonic. Structure: Expand on the most used musical structures with repertoire examples.	Harmony: Explore the primary chords in C major and A minor. Structure: Explore simple ternary structures, i.e.: ABA.	Harmony: Introduce all primary and secondary chords in C major or A minor. Structure: Introduce more complex structures and chord loops, i.e.: AABA	Harmony: Explore chord sequences and most common patterns including perfect cadence. Structure: Expand on more complex structures, with more sections. i.e.: ABACA.
Constr	Composing	Improvise: Use different chord progressions as part of an improvised sequence. Compose: Compose a ternary piece, with a fixed groove creating a satisfying melodic shape, and record it using available equipment.	Improvise: Improvise riffs and motifs exploring Dm and the pentatonic minor starting in D. Compose: Start composing bass lines using the root notes of each chord in C major or A minor.	Improvise: Improvise simple 12-bar blues, incorporating the pentatonic in Am and Em. Compose: Compose melodic lines over a chord sequence, bearing in mind phrase structure in C/Am and G/Em.	Improvise: Improvise over a chord sequence with a strong sense of key either using the voice or the chosen instrument. Compose: Compose and record a short piece following a given theme, demonstrating and expressing an extended harmonic vocabulary.
Expressive	Technique	Keyboard: Play a melody following staff notation and using block chords as accompaniment. Guitar: Play a wider variety of chords, syncopated strumming patterns, and explore C major A minor key signatures.	Keyboard: Play rhythmically simple melodies, following staff notation on one stave. Guitar: Play a wider repertoire, including more complex rhythmic patterns and riffs on the pentatonic minor scale.	Keyboard: Expand the repertoire by playing pieces requiring a change in hand position written on one or two staves. Guitar: Explore songs in different keys, expanding to G/Em. Practice 12-bar blues introducing the blues scale.	Keyboard: Play pieces requiring a left-hand part, following notation and basic articulations. Guitar: Further expand the repertoire, including the keys of F/Dm. Explore solo parts, using the appropriate style with a sense of performance.
Expre	Creative Output	Explore: Explore and produce a simple one- instrument arrangement. Listening: Demonstrate the ability to articulate all learned expressive elements as part of a listening activity for a given piece.	Explore: Over given chord sequences, explore simple melody lines using primary chord tones. Listening: Introduce technical listening, incorporating musical elements introduced up to the year focussing on texture, and instrumentation and pitch.	Explore: Using the provided DAW, record a melody over a given chord sequence using primary and secondary chords. Listening: Expand on the musical elements analysed so far, adding the newly introduced dynamic articulations, meter, rhythm, and tempo.	Explore: Experiment with different ideas in order to produce a motif or a theme that conveys a given emotion. Listening: In addition to the previous years, add harmony and tonality.
		Musicianship: Pupils can confidently perform	Musicianship: Pupils have an expanded	Musicianship: Pupils can make use of	Musicianship: Pupils are confident solo

a wider range of pieces to a wider audience, showing greater control over expressiveness and delivery.

Year 6

Creativity: Pupils have a basic awareness of harmony and can use a wider range of chords to create original compositions. They can improvise and experiment as part of small ensembles.

Expression: Pupils are able to extrapolate musical features and incorporate their own ideas to create new variations. They can articulate musical features in greater depth and are able to record and manipulate sound into original artifacts.

musical vocabulary and are more confident in performing as solo artists in front of a wide audience as well as supporting their peers both on vocals and on their chosen instrument.

Creativity: Pupils have a greater awareness of how harmony, melody, and rhythm come together as fundamental pieces in the composition and performance of music.

Expression: Pupils can use their expanded musical vocabulary to create simple coherent compositions that include basic functional harmony concepts and correct phrasing.

appropriate techniques and styles in order to convey more complex emotions and are able to adapt to different performance settings.

Creativity: Pupils are able to confidently perform and compose simple 12-bar blues, using appropriate phrasing and keeping the lyrics in style.

Expression: Pupils are capable of using digital tools to record and manipulate sound. They are able to complete tasks more confidently and they can practice with a greater sense of independence.

Musicianship: Pupils are confident solo performers and can accurately reproduce complex musical pieces as well as support other musicians in the appropriate style.

Year 9

Creativity: Pupils are able to collate all musical dimensions to create and record original and given compositions, applying the appropriate techniques and style.

Expression: Pupils can complete projects with very minimal support and they can produce original compositions that are appropriate for the given task. They are able to communicate their creative intentions through a variety of tools. These are two examples of knowledge organisers for KS3. These are designed based on the content of each unit with the expectation that all pupils will be able to recall the vocabulary and their definitions by the end of the projects.

These words are continuously retrieved during the year to ensure that they are embedded.

Year 9

Keywords	Definition
Accent	An emphasis on a certain beat or note by playing it louder.
Bar	How music is divided. Each bar will have a number of beats determined by the <i>time signature</i> .
Beat	The contents of a bar.
Call and response	A question and answer pattern— for example, a master drummer leads and the rest of the drumming circle responds
Djembe	A goblet-shaped hand drum that originated in West Africa.
Djembe strokes	Different ways of striking the djembe: bass, tone, slap. Each strike creates a different sound.
Dynamics	The rises and falls in volume during a piece of music or performance. Can also apply to individual instruments.
Mandinke tribe	Pronounced <i>man-dink</i> , the tribe in Mali that is believed to have invented the djembe.
Master Drummer	The drummer who leads the group. In West Africa, the master drummer has devoted their entire life to the djembe and has extensive knowledge around the instrument and its culture.
Ostinato	A repeated rhythmic or melodic phrase.
Phrase	A musical sentence.

Keywords	Definitions
Arpeggio	The notes in a chord played one after the other
Bar	How music is divided up. Bars contain the same number of beats as each other.
Bassline	A pattern of lower pitched notes
Bass guitar	A 4 stringed instrument that plays low pitched notes, providing movement and groove to a piece of music
ВРМ	Beats per minute. A higher BPM means a faster tempo
Chord	2 or more notes played together that elicit emotions.
DAW	Digital Audio Workstation. A program that is used to record and create music.
EDM	Electronic dance music - music made originally for dancing in nightclubs and at festivals
Garageband	A DAW used by budding musicians due to its simplicity and user-friendliness.
iMac	A computer made by Apple, used by creatives.
Inversion	A chord where the lowest note is not the root note
Major	A chord or scale that sounds 'happy'
Minor	A chord or scale that sounds 'sad'
Melody	A series of musical notes or tones arranged in a pattern of pitch and rhythm.
Metronome	A tool used for timekeeping in DAWs and performances.
MIDI	Musical Instrument Digital Interface
MIDI keyboard	A device that is used to send information to a DAW, which the DAW then converts into sound
Playhead	Sets where your music will play from in a DAW
Plugin	A digital soundbank used in DAWs
Quantize	A tool used to align everything perfectly in time
Record	Saving a created piece of music
Scale	A scale is a set of ascending or descending musical notes that resolve to a tonic note

